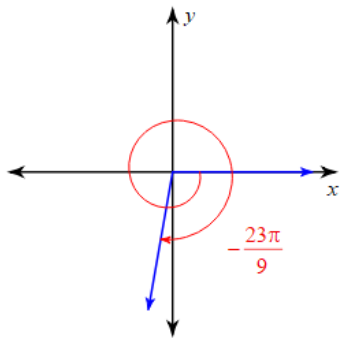


Warm-up: Find the Reference Angles

1.



2.

